



KO DO IT

IT is for Girls 2020
AAUW and Janice W.

KO DO IT

- An introduction to coding
- Exploration of Microsoft Kodu
 - a simple, block-based coding system
 - Visual programming language
- Game development
- Applying STEM to social issues



Kodu Game Lab character

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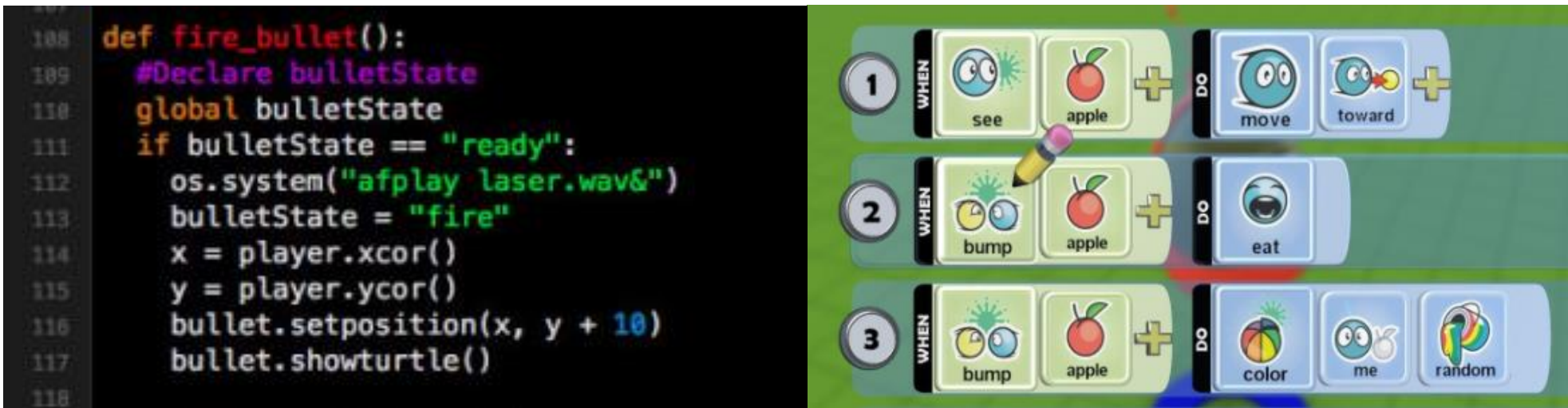
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MATERIALS

- Computer
- Possible USB
- Preferably Windows system
- If Mac, will need to utilize Boot Camp Application

LEARNING GOALS

- Introductory programming concepts and basic coding
- Improved critical thinking and technological skills
- Design process of a project
- Potential STEM careers



Python (programming language) game coding vs. Kodu game coding

QUESTIONS?

